Playful springboards: GRASS

Grasses make up the
world's most significant food
source as a grain source for both
humans and animals.
Available all year round, the play value
of grasses is maximised in summer
when they are in flower.
The largest variety of grass is giant
bamboo, which can grow up to
151 feet tall.

Folklore

TRADITIONAL RHYME

Here's a tree in summer
(hold up seeds on grass stem)
Here's a tree in winter
(remove seeds with an upwards sweep of the hand and show the left over stalk of grass)
Here's a bunch of flowers
(pinch the seeds in a bunch)
And here's the April showers
(throw them in the air)

a rhyme children used as they stripped the grass seeds off the stalk, ready to throw over their friend. Papyrus (sometimes thought of as a weed) is from the sedge family, a related family to grasses, that grew along the banks of the Nile River. It grew around 3m high and was used to make many essential items.

Ancient Egyptians used it to make paper, baskets, sandals, mats, rope, blankets, tables, chairs, mattresses, medicine, perfume, food, and clothes.

Equipment

Hay or other dry fibrous material old wool jumpers or even a sleeping
bag will work; large wooden box with
tight fitting lid; cast iron lidded pan; dinner (e.g.
stew); source of heat – stove or fire.

Instructions:

Line the bottom and sides of the box with hay. Start the recipe in the cast iron pan, on the heat source, for 10-15 minutes to bring to the boil. Place the pan on top of the dry hay and fill the remainder of the box with hay. Close the box lid and leave for the day. Bring the slow cooked stew back to the boil on the heat source and serve.

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HAYBOX COOKING:

Slow cooking using hay, a DIY thermal cooker.

This is a fun cooking experiment, perfect for outdoor adventures. It is a very economical way to cook food as it relies on so little fuel, and slow cooks during the day ready for a hearty evening meal. It can be useful as a means to cook porridge overnight, if you heat up the porridge on the last embers of the evening's fire, then place it in the hay box overnight.

Pappus





practical uses

CANE DEN

This practical activity gives an opportunity for collaboration. The den is easy to make and the completed framework is lightweight but relatively stable. The den can be built and used indoors or out.

Equipment:

25 bamboo garden canes; 50 large paperclips; string and pegs; electrical or masking tape; items to cover the frame: fabrics, parachute, flower garlands, large black bin liners, fairy lights, balloons, cushions, leaves, twigs, natural materials.

Instructions:

Pick a cane size to suit the space and children's height, e.g.
1.2m canes for young children, or 2.4m for a den tall
enough for adults to stand up inside. You will need
4 or 5 people to make the frame.
Prepare the canes: tape a paper clip to each end of

Prepare the canes: tape a paper clip to each end on each cane with the electrical or masking tape so that it creates loops.

Make 5 flat cane triangles by tying the corner loops together usin the string.

Lay the 5 triangles out on the floor, corner to corner, so that the space in the middle makes pentagon.

Tie the inner touching corners together using the loops.

Take 5 more canes. Hold the triangles upright by their tips, so they are leaning out slightly from the base.

Connect the top of each triangle to one of the new canes until all the tips have a cane between them. The structure will now be free-standing – just!

Tie all 5 remaining canes together at one end.

Stand in the middle of the structure, holding the tied end of the 5 canes uppermost.

Open the canes like an umbrella and tie the free ends of the canes to the tips of the triangles.

The structure is now complete and free-standing. It is sturdy, but not strong enough to climb or swing on.

Decorate the den with whatever is to hand.

Experiment with different materials for making spaces that are, for example, relaxing (cushions, fabrics), dark (black bin liners), etc.

This activity is adapted from the Play Way trainer notebook, developed as part of the EUfunded VIPER project (University of Gloucestershire), first published in 2012 and devised by PACT

Birmingham / Play

Resource Co.





Playful springhoards: GRASS

GRASS MOWING PLAY SPACES

Any grassy space can be mowed in many ways – for example in a spiral shape to create variety and invitations to play This technique can be used for jumping games (e.g. hopscotch) as well as zoning the play space.

Make the most of mowing (for non-allergenic children) and have lots of fun having grass battles or simply crawling through the long grass, or walking barefoot on grass.

GRASS BLOWING

Equipment:

Pick a flat blade of grass that's as long as your thumbs. You'll get more sound from wide, slightly coarse grass than from thin, fine grass.

Instructions:

Place a piece of grass between your thumbs and press your thumbs together at both the knuckles. Your fingernails facing towards you. The grass should be really taut between the two thumbs and you should be able to see the blade of the grass in the middle of the gap between your thumbs and your knuckles. Place your lips to your thumbs where the gap is and blow. You may need to practice getting a sound from the grass by slightly moving your lips up or down until you get the right adjustment. Try the same effect with a number of different grasses and work out which one works best.

BULL RUSH IN THE MUD

You will need two teams. One team is the Chasers and one is the Runners. The ratio varies according to the size of the playing field and the running speed of the Chasers, but try one Chaser per eight Runners. Chasers and Runners all start at one end of the designated area. The chasers stand in the middle of the field and one Chaser, the leader calls out "Bull Rush!" When the Chaser leader calls out "Bull Rush!" their end of the field becomes "unsafe" and all of the Runners must try to run to the other "safe" end of the field. The Chasers must try to tag as many as possible as they run past. Any player who doesn't run is Iso able to be tagged because that end of the field is now "unsafe".

All Runners who have
been tagged must stand exactly where
they were tagged. They should stand with
their legs apart but otherwise are not allowed
to move from the middle of the field.
Runner players may free their fellow Runners by
crawling between their legs. If they're tagged by a
Chaser while crawling then they don't freeze
between their partner's legs but freeze beside them.
The game ends if and when all Runner
players have been frozen, or all Runners are in the
'safe space'. The winner of the
game is then the player who was last
to be tagged.

