

# DESIGN TECHNOLOGY learning springboards

Pappus

## Creative activities using plant technologies

### Ideas for Design Technology and Creative Arts activities

**Aim:** Use the properties of natural materials to create structures, toys and fantasy creatures.

Explore the *Pappus* Playful Springboards to find craft activities that make the most of the intrinsic qualities of natural materials. Work with the pupils to develop a design brief, including materials required and success criteria for each individual project.

For example:

- Ash ideas: spinner, woodland animals, fairy homes, catapult, den
- Conifer ideas: pinecone wreath, animals, bird feeder, fire starter, torch
- Grass ideas: corn dollies, citronella candles, tassels and tokens, weaving, natural art, ice pendant, jewellery
- Hazel ideas: coppice crafts, walking stick/staff, story stick, leaf prints, carving, buttons or badges, split stick animals
- Horse chestnut ideas: conker people and creatures, washing 'soap', carving
- Oak ideas: acorn people and creatures, napkin rings, bug village, jewellery
- Poppy ideas: seed head 'instrument', remembrance art and craft
- Blackberry ideas: fabric dye, face paints
- Dandelion ideas: play dough, flutes
- Dog Rose ideas: rose water
- Ivy ideas: weaving, crowns,
- Lime ideas: coppice crafts, bow and arrow, carving, pyrography,
- Nettle ideas: string (cordage)

### Resources:

*Pappus* Playful Springboards - as listed



### Success criteria:

- ✓ I can design, make and evaluate a project based on a design brief

